

**Watershed strategy
for oceanic
mesoscale eddy
splitting**

Q. Y. Li and L. Sun

Technical Note: Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

Key Laboratory of Atmospheric Composition and Optical Radiation, CAS, School of Earth and Space Sciences, University of Science and Technology of China, Hefei, 230026, China

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Correspondence to: L. Sun (sunl@ustc.edu.cn)

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Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures



Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



eddy parameters (e.g., SLA) are similar to plateaus and basins in a map and that the vortex is similar to a funnel like a black hole (Haller and Beron-Vera, 2013). The natural divisions of the basins are the watersheds between them. Using these watersheds, the multi-nuclear eddy could be split into mononuclear ones.

2 Definition of a mononuclear eddy

2.1 Data

The SLA data used in this study were from the MSLA (maps of sea level anomalies), a merged and gridded satellite product, which is produced and distributed by AVISO (archiving, validation, and interpretation of satellite oceanographic data at <http://www.aviso.oceanobs.com/>) and based on TOPEX/Poseidon, Jason 1, and the European remote sensing (ERS) satellites (i.e., ERS-1 and ERS-2 data) (Ducet et al., 2000). Currently, the products are available on a daily scale at a resolution of $0.25^\circ \times 0.25^\circ$ over the global ocean. The data were corrected for all geophysical errors.

2.2 Mononuclear eddy identification

To identify eddies, a physical definition of an eddy is required. Because this study focuses mainly on the splitting strategy, the choice of parameters is not of concern, and we simply use SLA as an example. The following mononuclear eddy definition is from previous studies (Li et al., 2014). Each pixel has eight nearby neighbours. A point within the region is a local extremum if it has an SLA greater or less than all of its nearest neighbours. An eddy is defined as a simply-connected set of pixels that satisfies the following criteria:

1. Only *one* SLA extremum exists in the set.
2. The SLA values of the eddy are above (below) a given SLA threshold associated with data error e.g., 3 cm (e.g., -3 cm) for anticyclonic (cyclonic) eddies.

Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures



Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



3.2 Eddy splitting procedure

For any multinuclear eddy, the following steps are taken:

1. Label the extrema as cyclonic eddies of C1, C2, C3, etc.
2. Mark the pixels in the multinuclear eddy as 1, 2, 3, . . . , n .
3. Let the index $i = 1$.
4. Take the i th pixel from the list.
5. It is marked as part of any eddy? If yes, go to (8). If no, go to (6).
6. Find the path and eddy label “Cx” for the i th pixel using the fast descent method.
7. Mark all of the pixels in the path as cyclonic eddy “Cx”.
8. Let the index $i = i + 1$; if $i > n$, go to (9), else go to (5).
9. Stop.

First, this procedure automatically guarantees that the split mononuclear eddies are simply-connected pixel sets because all the pixels in the eddy are connected to the central extremum. In contrast, the previous splitting methods cannot guarantee this connected nature, and some further procedure is needed to delete the unconnected parts (Li et al., 2014).

Second, the algorithm is linear and very fast. Each pixel is scanned only once; thus, the time complexity is $O(N)$, where N is the number of multinuclear eddy pixels. However, the split method is not completely finished. In step (6), we require a procedure to return the path from pixel “ i ” to eddy “Cx”.

3.3 Path of steepest descent

The path of steepest descent from pixel “ i ” can be obtained through the following steps:

1. Let $m = 1$.
2. Take pixel “ i ” as the m th element of the path.
3. Find the pixel “ j ” with the lowest value amongst “ i ” and the surrounding eight pixels.
4. Check whether “ j ” is already marked as “Cx”. If yes, go to (6). If no, go to (5).
5. $m = m + 1$, $i = j$, go to (2)
6. Return along the path of m pixels and label those pixels as parts of eddy “Cx”.
7. Stop.

A simple example of this procedure is illuminated in Fig. 2c. The arrows indicate the path of steepest descents to the eddy centres. This procedure returns the path of steepest descent of a pixel to the eddy extremum. If a node of the path has already been marked as part of an eddy, it will return the result immediately. As a result, this procedure is very efficient and fast. In step (3), the pixel with the lowest value is well defined. Therefore, the path of steepest descent to the eddy extremum is also well defined. There is only one path of steepest descent for any pixel, and this path is independent of the search procedure. As a result, the procedure is independent to the scan order and is thus robust.

3.4 The example

We apply this method to some examples. Figure 3a shows four cyclonic eddies that are difficult to split because they are very close to each other. Li et al. (2014) suggested

OSD

11, 1719–1732, 2014

Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures



Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



we denoted the proposed algorithm the Universal Splitting Technology for Circulations (USTC) method.

4 Conclusions

In this study, a watershed splitting strategy was used for mononuclear eddy identification. The splitting strategy has the following advantages. First, the strategy is threshold-free. No artificial threshold was required in the proposed procedure. Second, the strategy is robust and independent of the algorithm and procedure used. Third, the strategy is very fast, regardless of how many extremes there are. Fourth, the strategy is independent of the parameter used (e.g., SLA, geostrophic potential vorticity, Okubo–Weiss parameter, etc.). Besides, the present strategy can also be applied to automatic identification of troughs and ridges from weather charts. Due to the potential general applications of eddy splitting, we denoted it the Universal Splitting Technology for Circulations (USTC) method.

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Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures

⏪

⏩

◀

▶

Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures

◀

▶

◀

▶

Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



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Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

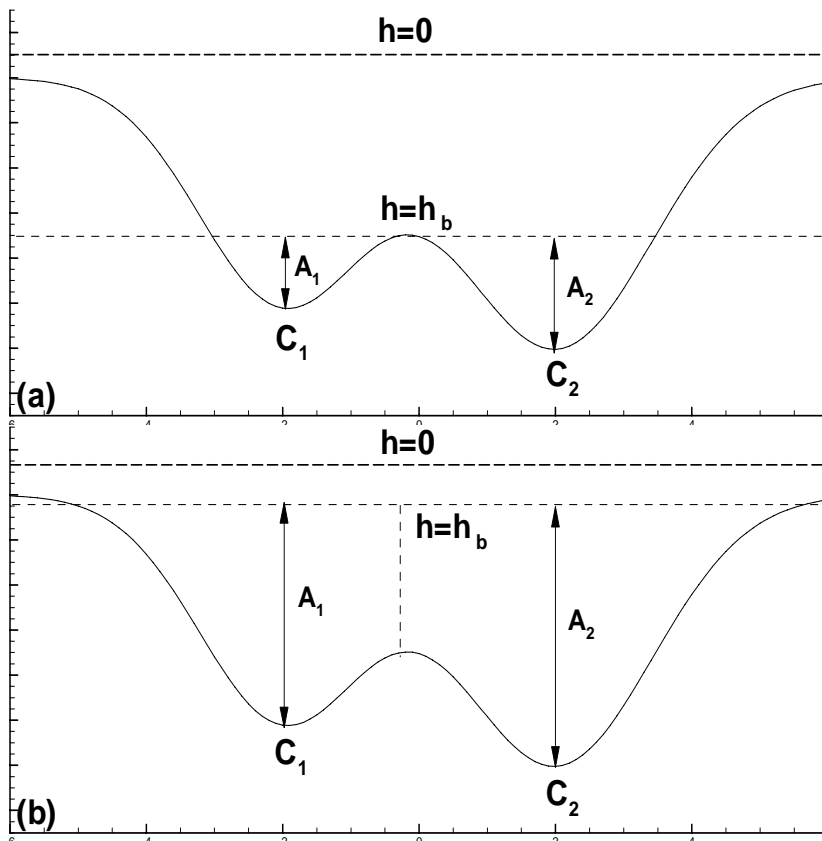


Figure 1. (a) Non-splitting mononuclear eddy identification. (b) Mononuclear eddy identification with splitting. Both the amplitude and the area are quite different in the two methods.

Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures

◀

▶

◀

▶

Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

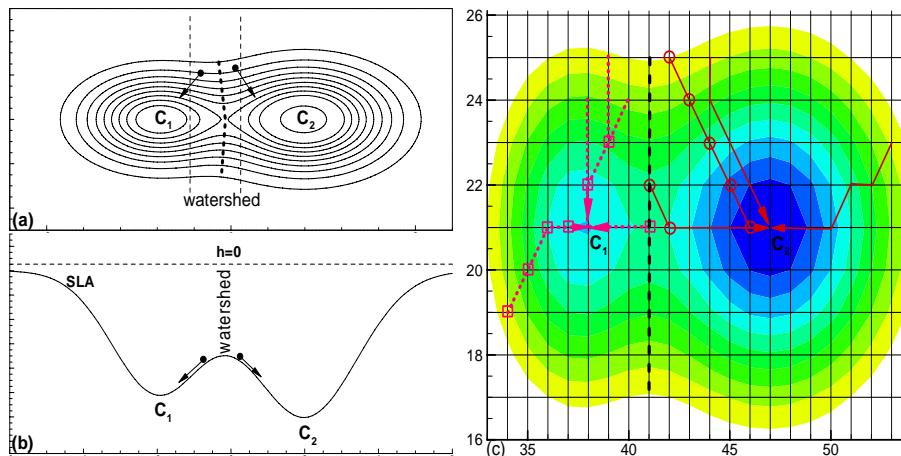


Figure 2. (a) The watershed as the natural division of eddies. (b) The particles on the watershed flow downward to the eddy centres. (c) Sketch map of the fast descent algorithm, where the dashed line indicates the watershed. The squares with arrows are paths to eddy C_1 , while the circles with arrows are paths to eddy C_2 .

Watershed strategy for oceanic mesoscale eddy splitting

Q. Y. Li and L. Sun

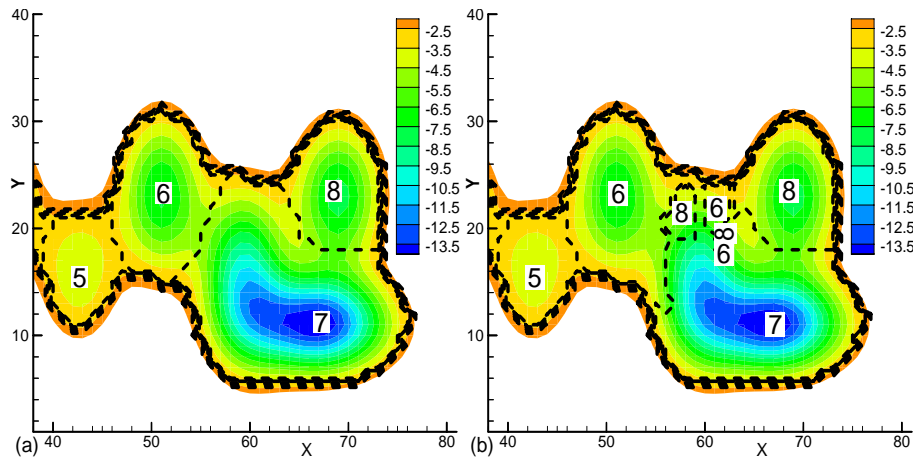


Figure 3. (a) Example of division of a multi-nuclear eddy by present algorithm, where the colour contours represent the SLA, and the numbers identify each eddy. (b) The same example as in (a) but by previous splitting strategies. The eddy boundaries are more zigzag in nature at the vicinity of eddies 6, 7 and 8 than these in (a). Besides, both eddies 6 and 8 have disconnected areas after splitting.

Title Page

Abstract

Introduction

Conclusions

References

Tables

Figures

◀

▶

◀

▶

Back

Close

Full Screen / Esc

Printer-friendly Version

Interactive Discussion



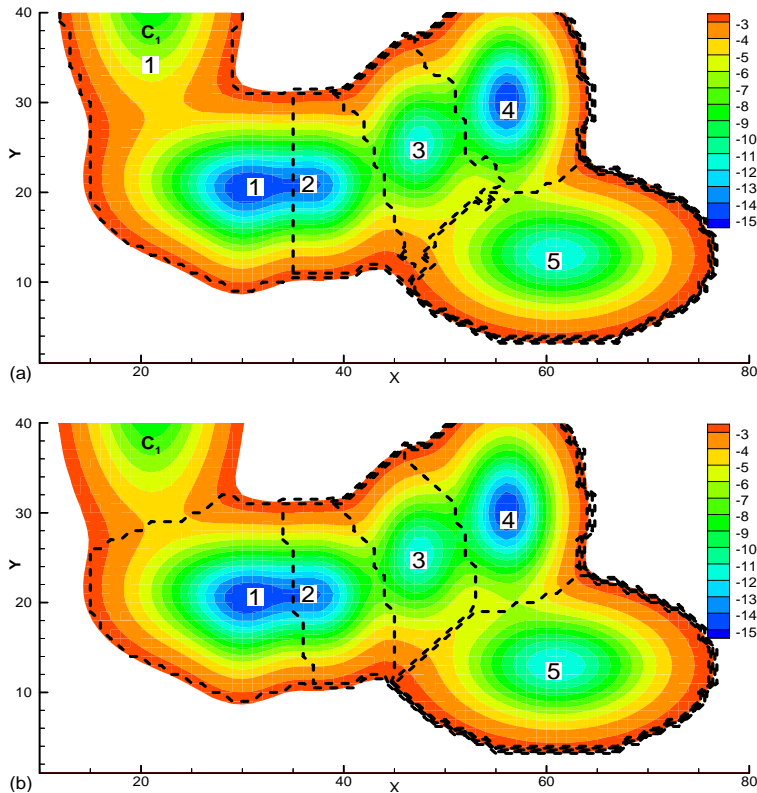


Figure 4. (a) Example of eddy splitting in simply-connected region, where the colour contours represent the SLA, and the numbers identify each eddy. Part of an eddy C_1 is located at ($10 < x < 30$, $30 < y < 40$) in this region. It was recognized as part of eddy 1 according to previous methods. (b) Same example as in (a) but by present splitting strategy. The new algorithm automatically eliminates eddy C_1 from the present region. The eddy boundaries are smoother in nature than those in (a).

**Watershed strategy
for oceanic
mesoscale eddy
splitting**

Q. Y. Li and L. Sun

Title Page	
Abstract	Introduction
Conclusions	References
Tables	Figures
◀	▶
◀	▶
Back	Close
Full Screen / Esc	
Printer-friendly Version	
Interactive Discussion	

